firefly
ROLE-PLAYING GAME

SHIP DETAILS

SHIP NAME

CLASS
Mourning Wolf Class

HISTORY

SIGNATURE ASSETS
Laser Cannons d8
Laser Cooling System d8

ATTRIBUTES

	4	6	8	10	12
ELECTRIC	☐	☐	☐	☐	☐
STRUCTURE	☐	☐	☐	☐	☐
ENGINE	☐	✔	☐	☐	☐
HULL	☐	☐	✔	☐	☐
SYSTEMS	☐	☐	☐	✔	☐

CREW

Crewmember uses own Skill and Specialties when operating the ship. 4 ☐ 6 ☐ 8 ☐ 10 ☐ 12 ☐

SPECIFICATIONS AND FLOORPLAN

DISTINCTIONS

8 ☑ Mourning Wolf Class
Use this as a D4 to earn 1 PP.

☐ Flank Speed:
When involved in a chase, step back Systems for the rest of the scene to step up Engines for the rest of the scene.

☐ **Like a Pylon:**
When attacked by a ship with a higher Engines Attribute, the captain may choose the ship to take an Outmaneuvered D8 Complication to gain 1 PP.

8 ☑ Automated Controls
Use this as a D4 to earn 1 PP.

☐ I Didn't Expect To Take Us Into Combat!:
Take a System Override d8 Complication to gain 1 PP.

☐ Fewer Shares:
When you need to pay for parts or services, spend 1 PP to create a Don't Need to Pay Crew I Don't Have d8 Asset.

8 ☑ Warbird
Use this as a D4 to earn 1 PP.

☐ Fire At Will: When attacking another ship, spend 1 PP to double one weapon-based Signature Asset for one Action.

☐ Gone Rogue: If you attack a ship that is not doing anything illegal, take a Rogue Ship d8 Complication to gain 1 PP.