firefly
ROLE-PLAYING GAME

SHIP DETAILS

SHIP NAME

CLASS
Winter Wolf Class

HISTORY

SIGNATURE ASSETS
Medsuite d8
Reinforced Armor d8

ATTRIBUTES

	4	6	8	10	12
ELECTRIC	☐	☐	☐	☐	☐
STRUCTURE	☐	☐	☐	☐	☐
ENGINE	☐	✔	☐	☐	☐
HULL	☐	☐	✔	☐	☐
SYSTEMS	☐	☐	☐	✔	☐

CREW

Crewmember uses own Skill and Specialties when operating the ship. 4 ☐ 6 ☐ 8 ☐ 10 ☐ 12 ☐

SPECIFICATIONS AND FLOORPLAN

DISTINCTIONS

8 Winter Wolf Class
☑ Use this as a D4 to earn 1 PP.

☐ Flank Speed:
When involved in a chase, step back Systems for the rest of the scene to step up Engines for the rest of the scene.

☐ **Like a Pylon:**
When attacked by a ship with a higher Engines Attribute, the captain may choose the ship to take an Outmaneuvered D8 Complication to gain 1 PP.

8 Automated Controls
☑ Use this as a D4 to earn 1 PP.

☐ I Didn't Expect To Take Us Into Combat!:
Take a System Override d8 Complication to gain 1 PP.

☐ Fewer Shares:
When you need to pay for parts or services, spend 1 PP to create a Don't Need to Pay Crew I Don't Have d8 Asset.

8 Defanged Tiger
☑ Use this as a D4 to earn 1 PP.

☐ Hear Me Roar: Spend 1 PP to create a I'm a Mean Ship, Rawr! d8 Asset when trying to bluff your way out of a situation.

☐ Mean, Lean, Computing Machine: Spend 1 PP at the beginning of a Timed Action involving your computer system. For each of your rolls during the Timed Action, you may reroll any die that comes up 1 instead of accepting a Plot Point for that die. If a die comes up as a 1 when rerolled, it may not be rerolled a second time.