

firefly

◦ ROLE-PLAYING GAME ◦

SHIP DETAILS

SHIP NAME

CLASS

HISTORY

SIGNATURE ASSETS

ATTRIBUTES

ELECTRIC	4	6	8	10	12
STRUCTURE	4	6	8	10	12
ENGINE	4	6	8	10	12
HULL	4	6	8	10	12
SYSTEMS	4	6	8	10	12

CREW

Crewmember uses own Skill and Specialties when operating the ship. 4 6 8 10 12

SPECIFICATIONS AND FLOORPLAN

A large grid for specifications and floorplan with a 10x15 grid of '+' symbols for drawing.

DISTINCTIONS

A vertical column for ship distinctions with three 8-sided dice icons and checkboxes.

8 Use this as a **D4** to earn 1 PP.

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