

## CHARACTER INFORMATION

**Player** Bob  
**Character** Roisin O'Rourke  
**Concept** Brawling Bard  
**Nation** Irishmore  
**Religion** Irish  
**Reputations** \_\_\_\_\_  
Boatsman

**Wealth** \_\_\_\_\_

## ARCANA

**Virtue: Glorious (Sun)** - Activate when Center of attention. On next Risk, every die counts as raise.  
**Hubis: Hot Headed** - Receive H.P. when my temper causes trouble.

## STORIES

**Name** Song for O'Rannon  
**Goal** Win contest  
**Reward** \_\_\_\_\_  
**Step 1** Go on adventure to write song about

Sing Song for O'Rannon

## TRAITS

**Brawn** ●●●○○○ Long  
**Finesse** ●●●○○○ Old Thuan  
**Resolve** ●●●○○○ Irish  
**Wits** ●●●○○○ Avatar  
**Panache** ●●●○○○

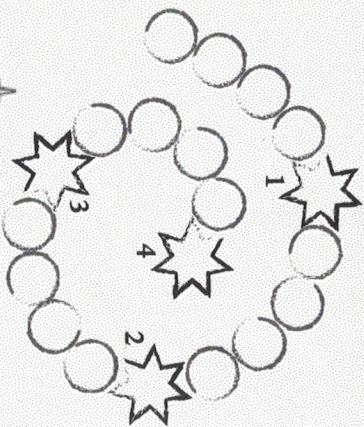
## SKILLS

<b>Aim</b>	○○○○○	<b>Perform</b>	●●○○○
<b>Athletics</b>	●●○○○	<b>Ride</b>	○○○○○
<b>Brawl</b>	●●●○○	<b>Sailing</b>	●●○○○
<b>Convince</b>	●●○○○	<b>Scholarship</b>	●●○○○
<b>Empathy</b>	●●○○○	<b>Tempt</b>	●●○○○
<b>Hide</b>	○○○○○	<b>Theft</b>	●○○○○
<b>Intimidate</b>	●○○○○	<b>Warfare</b>	○○○○○
<b>Notice</b>	○○○○○	<b>Weaponry</b>	○○○○○

Rank 3: Re-Roll a single die  
 Rank 4: Sets of 15 = 2 Raises  
 Rank 5: 10s explode (+1 die)

## DEATH SPIRAL

- +1 Bonus Die to all Risks
- Villains gain +2 Bonus Dice
- Your 10s explode (+1 die)
- You become Helpless



## BACKGROUNDS

**Performer** Earn H.P. when I use skills for more than money  
**Fugilist** Earn H.P. when I use fist, not weapons, to fight opponent, regardless of his weapons

## ADVANTAGES

**Boxer** +1 Bonus die for Brawling Risk to fight  
**Stare Down** Spend H.P. to intimidate  
**Virtuoso** +1 Bonus die for Perform Risk while singing  
**Inspire Generosity** - Spend H.P. to get someone to give me something  
**Sea Legs** +1 Bonus Die for Physical Risk on a ship  
**Riot Breaker** - Subtract Resolve (2) from wounds taken by brute sword - minimum of 1

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