

CHARACTER INFORMATION

Player See Clark II
 Character Archath Bey
 Concept Foreign Monster Hunter
 Nation Crescent Empire
 Religion _____
 Reputations _____

Wealth _____

ARCANA

Virtue: Glorious (Sun)
 Hubris: Proud (Sun)

STORIES

Name Attacked by Pirates
 Goal Survive Boarding by Pirates
 Reward Perfect Balance
 Step 1 Pirates on the Horizon

Step 2 Fend off boarders

TRAITS

Brawn ●●●○○
 Finesse ●●●○○
 Resolve ●●●○○
 Wits ●●●○○
 Panache ●●●○○

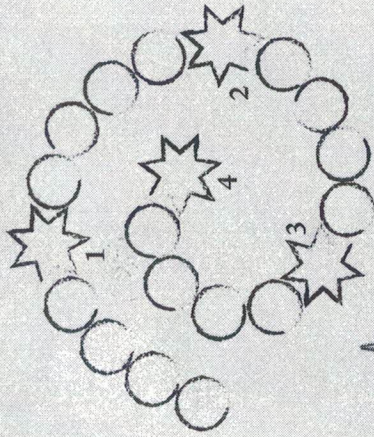
SKILLS

Aim ●○○○○○ Perform ●○○○○○
 Athletics ●●●○○○ Ride ●●○○○○○
 Brawl ●○○○○○ Sailing ●○○○○○
 Convince ●○○○○○ Scholarship ●○○○○○
 Empathy ●○○○○○ Tempt ●○○○○○
 Hide ●○○○○○ Theft ●○○○○○
 Intimidate ●●●○○○ Warfare ●●○○○○○
 Notice ●○○○○○ Weaponry ●●○○○○○

Rank 3: Re-Roll a single die
 Rank 4: Sets of 15 = 2 Raises
 Rank 5: 10s explode (+1 die)

DEATH SPIRAL

- 1: +1 Bonus Die to all Risks
 2: Villains gain +2 Bonus Dice
 3: Your 10s explode (+1 die)
 4: You become Helpless



BACKGROUNDS

Krieger
Duelist
Die Kreuzritter

ADVANTAGES

Foreign Born - Eisen
Staredown + Athletics, Warfare, Ride
Academy - Duelist Academy - Sabat
Indomitable Will
Eagle Eyes