

Assamite

Name: Joe

Player: Brent

Chronicle: Aftermath of Madness

Nature: Perfectionist

Demeanor: Bravo

Concept: Cleaner

Generation: 12th

Sire:

Title:

-Attributes

Physical

Strength_____●●○○○
Dexterity_____●●○○○
Stamina_____●●○○○

Social

Charisma_____●●○○○
Manipulation_____●●●●●
Appearance_____●●●○○

Mental

Perception_____●●●○○
Intelligence_____●●●○○
Wits_____●●●○○

-Abilities

Talents

Alertness	●●●●
Athletics	●●●●
Awareness	●●●●
Brawl	●●●●
Empathy	●●●●
Expression	●●●●
Intimidation	●●●●
Leadership	●●●●
Streetwise	●●●●
Subterfuge	●●●●

Skills

Animal Ken	00000
Crafts	00000
Drive	●●000
Etiquette	●0000
Firearms	●●000
Larceny	●●000
Melee	00000
Performance	00000
Stealth	●●000
Survival	00000
	00000

Knowledges

Academics	●○○○○
Computer	●○○○○
Finance	○○○○○
Investigation	●●○○○
Law	●○○○○
Medicine	●●○○○
Occult	●○○○○
Politics	●○○○○
Science	●●●○○
Technology	○○○○○
	○○○○○

-Advantages

Disciplines

Assamite Sorcery	●○○○○
Obfuscate	●●○○○
Quietus	●○○○○
	○○○○○
	○○○○○
	○○○○○

Backgrounds

Allies	●●○○○
Contacts	●●●○○
Fame	●○○○○
Herd	●●○○○
Influence	●●○○○
Resources	●●○○○

Virtues

Conscience/~~Conviction~~__●●○○○

Self-Control/~~Instinct~~__●●●●○

Courage_____●●●●○

Sorcery Paths

Weather Control 1

- Humanity/Path

Humanity

● ● ● ● ● ○ ○ ○ ○ ○

Bearing: Normalcy (0)

- Willpower

● ● ● ● ○ ○ ○ ○ ○ ○

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-Blood Pool

Blood Per Turn: 1

- Health

Bruised		☐
Hurt	- 1	☐
Injured	- 1	☐
Wounded	- 2	☐
Mauled	- 2	☐
Crippled	- 5	☐
Incapacitated		☐

-Weakness

Beacon of Magic:
Grant -2 difficulty on Supernatural Perception

- Experience

Attributes: 7/5/3 • Abilities:13/9/5 • Disciplines:3 • Backgrounds:5 • Virtues:7 • Freebie Points:15 (7/5/2/1)