

Bagheera

Player: Jordan

Male half-orc barbarian 1 - CR 1/8

Lawful Good Humanoid; Atheist; Background: **Outlander**;

Age: **16**; Height: **6' 6"**; Weight: **295lb.**; Eyes: **Red**; Hair:

Black; Skin: **Gray**

Ability	Score	Modifier	Saving Throw
STR STRENGTH	19	+4	+6
DEX DEXTERITY	15	+2	+2
CON CONSTITUTION	16	+3	+5
INT INTELLIGENCE	10	0	+0
WIS WISDOM	14	+2	+2
CHA CHARISMA	9	-1	-1

AC	15	Initiative	+2	Speed	30 ft
Proficiency	+2	Inspiration			

HP	15	HD	1d12	Death Saves	
Damage / Current HP		HD Used		Success/Fail	

Number of Attacks	1
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Greataxe

Both hands: **+6, 1d12+4**

slashing

Heavy, Two-
Handed

Handaxe

Main hand: **+6, 1d6+4 slashing**

Rng: 20 ft./60 ft.
Light, Thrown

Ranged: **+6, 1d6+4 slashing**

Handaxe

Main hand: **+6, 1d6+4 slashing**

Rng: 20 ft./60 ft.
Light, Thrown

Ranged: **+6, 1d6+4 slashing**

Javelin

Main hand: **+6, 1d6+4 piercing**

Rng: 30 ft./120 ft.
Thrown

Ranged: **+6, 1d6+4 piercing**



5th Edition SRD

Skill Name	Total	Ability	Prof	Temp
Acrobatics	+2	DEX (2)	-	
Animal Handling	+4	WIS (2)	+2	
Arcana	+0	INT (0)	-	
Athletics	+6	STR (4)	+2	
Deception	-1	CHA (-1)	-	
History	+0	INT (0)	-	
Insight	+2	WIS (2)	-	
Intimidation	+1	CHA (-1)	+2	
Investigation	+0	INT (0)	-	
Medicine	+2	WIS (2)	-	
Nature	+0	INT (0)	-	
Perception	+4	WIS (2)	+2	
Performance	-1	CHA (-1)	-	
Persuasion	-1	CHA (-1)	-	
Religion	+0	INT (0)	-	
Sleight of Hand	+2	DEX (2)	-	
Stealth	+2	DEX (2)	-	
Survival	+4	WIS (2)	+2	

Passive Perception: **14**

Other Proficiencies:

Tools: Pan flute (+2)

Weapons: Martial weapons; Simple weapons

Armor: Light armor; Medium armor; Shields

Special Abilities

Darkvision (60 feet)

Rage (2/long rest)

Relentless Endurance (1/long rest)

Savage Attacks

Wanderer

Gear

**Total Weight Carried: 101/285 lbs.,
(Maximum: 285 lbs)**

Backpack (empty)	5 lbs
Bedroll	7 lbs
Clothes, traveler's	4 lbs
Greataxe	7 lbs
Handaxe	2 lbs
Handaxe	2 lbs
Hunting trap	25 lbs
Javelin	2 lbs
Mess kit	1 lb
Money	0.2 lbs
Rations x10	2 lbs
Rope, hempen (50 feet)	10 lbs
Tinderbox	1 lb
Torch x10	1 lb
Trophy from Animal	-
Waterskin	5 lbs

Tracked Resources

Handaxe	<input type="checkbox"/>
Handaxe	<input type="checkbox"/>
Inspiration	<input type="checkbox"/>
Javelin	<input type="checkbox"/>
Rage (2/long rest)	<input type="checkbox"/> <input type="checkbox"/>
Rations	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Relentless Endurance (1/long rest)	<input type="checkbox"/>
Torch	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Languages

Common	Orc
Giant	

Other Spells & Powers

Feats, Bonus Spells:

Proficiencies Spells:

Experience & Wealth

Experience Points: **0/300**

Current Cash: **10 gp**

Role Playing

Personality Trait: Animals - I am more at ease around animals than I will ever be with people.

Personality Trait: Observing - I'm always observing nature and can associate my observations with a lesson for every situation.

Ideal: Honor - I dishonor my whole clan when I dishonor myself. (Lawful)

Bond: Wilderness - I feel personally damaged when the unspoiled wilderness of my home is damaged.

Flaw: Insult - I remember everyone who has ever insulted me and silently resent them.

: Exile or outcast - Exile or outcast