

TEMPLORE

CHARACTER RECORD SHEET

ABILITY	SCORE	MODIFIER	TEMP. SCORE	TEMP. MODIFIER
STR				
DEX				
CON				
INT				
WIS				
CHA				

MAXIMUM HP	CURRENT HP	NONLETHAL DAMAGE	DAMAGE REDUCTION

WOUNDS		
THRESHOLD	TOTAL HIT POINTS	PENALTIES
HEALTHY (100%)		-
GRAZED (75%)		-1
WOUNDED (50%)		-2
CRITICAL (25%)		-3
DISABLED (0%)		DISABLED

ARMOUR			
DEFENSE SCORE	SHIELD BONUS	DEXTERITY MODIFIER	MISC. BONUS
	= 10+		
FLAT-FOOTED DEFENSE		TOUCH DEFENSE	

SAVES						
	TOTAL	BASE SAVE	ABILITY MOD.	MAGIC MOD.	MISC. MOD.	TEMP. MOD.
FORTITUDE						
REFLEX						
WILL						

BASE ATTACK BONUS: / / /

SPELL RESISTANCE:

	TOTAL	BAB	STR MOD.	SIZE MOD.	MISC. MOD.
CMB					

	TOTAL	+ 10	BAB	STR MOD.	DEX MOD.	SIZE MOD.	MISC. MOD.
CMD							

SPEED		FEET	SQUARES
BASE SPEED			
WITH ARMOR			

CHARACTER NAME _____

PLAYER NAME _____

RACE _____ CLASS _____

ALIGNMENT _____ DEITY _____ AGE _____

GENDER _____ HEIGHT _____ WEIGHT _____

HAIR _____ EYES _____ HOMELAND _____

LANGUAGES _____

EXPERIENCE PTS.	NEXT LEVEL

INITIATIVE		
TOTAL	DEX MOD.	MISC. MOD.

ATTACK			
WEAPON	ATTACK BONUS	CRITICAL	
TYPE	RANGE	AMMUNITION	DAMAGE
SPECIAL QUALITIES			

ATTACK			
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TYPE	RANGE	AMMUNITION	DAMAGE
SPECIAL QUALITIES			

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TYPE	RANGE	AMMUNITION	DAMAGE
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ATTACK			
WEAPON	ATTACK BONUS	CRITICAL	
TYPE	RANGE	AMMUNITION	DAMAGE
SPECIAL QUALITIES			

ARMOR _____ BONUS _____ TYPE _____

CHECK PENALTY _____ SPELL FAILURE _____ %

WEIGHT _____ PROPERTIES _____

SHIELD _____ BONUS _____ TYPE _____

CHECK PENALTY _____ SPELL FAILURE _____ %

WEIGHT _____ PROPERTIES _____

PORTRAIT

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PERSONALITY

QUIRKS AND TRAITS

GOALS AND MOTIVATIONS

FEARS

LIKES

DISLIKES

DISTINGUISHING FEATURES

PREFERRED CLOTHING

BACKGROUND

HOME NATION

--

HOME VILLAGE/TOWN/CITY

--

PARENTS

MOTHER

FATHER

SIBLINGS

AUNTS, UNCLES, OTHER FAMILY

FRIENDS, FOES, AND CONNECTIONS

RELIGION

DEITY/PANTHEON

CUSTOMS AND OBSERVANCES

NOTES

