

## Ereinion "Covon" Sifalas

Player: Ray

Metatype: Elf; Male; Ethnicity: Tir Tairngire; Age: 25; Height: 2m; Weight: 80kg; Hair: Silver; Eyes: Blue; Skin: Tan  
 Total Karma: 243; Current Karma: 10; Street Cred: 24;  
 Notoriety: 0; Public Awareness: 3



### Attributes

Body..... 5	<input type="checkbox"/>	Essence.....0.54	<input type="checkbox"/>
Agility.....4/6	<input type="checkbox"/>	Edge.....5	<input type="checkbox"/>
Reaction.....4/9	<input type="checkbox"/>	Initiative..9/14+3D6	<input type="checkbox"/>
Strength.....4/6	<input type="checkbox"/>	<b>Inherent Limits</b>	
Willpower.....4	<input type="checkbox"/>	[9] Physical Limit	
Logic.....4	<input type="checkbox"/>	[6] Mental Limit	
Intuition.....5	<input type="checkbox"/>	[5] Social Limit	
Charisma.....4	<input type="checkbox"/>		

### Movement

12m/24m/+2 Land Movement

6m/+2 Swimming

### Active Skills

9 [A] Automatics 3 (Agi)  
 9 [A] Blades 3 (Agi)  
 5 [M] Computer 1 (Log)  
 6 [9] Diving 1 (Bod)  
 16 [12] First Aid 4 (Log)  
 6 [9] Free Fall 1 (Bod)  
 Balance Augmenter: +1 for tests involving balance, such as climbing, walking across a narrow platform, landing after a jump, and so on.  
 7 [9] Gymnastics 1 (Agi)  
 Balance Augmenter: +1 for tests involving balance, such as climbing, walking across a narrow platform, landing after a jump, and so on.  
 10 [A] Longarms 4 (Agi)  
 8 [6] Navigation\* (Int)  
 10 [6] Perception 3 (Int)  
 Vision Enhancement: +3 for visual perception tests.; Audio Enhancement: +3 for audio perception tests.  
 10 [H] Pilot Watercraft 1 (Rea)  
 9 [A] Pistols 3 (Agi)  
 14 [9] Sneaking 5 (Agi)  
 Chameleon Suit: +2 to sneaking tests for hiding; Chameleon Suit: [+2] to sneaking tests to hide  
 7 [9] Survival\* (Will)  
 10 [A] Throwing Weapons 4 (Agi)  
 (Blades +2)  
 8 [6] Tracking\* (Int)  
 12 [A] Unarmed Combat 5 (Agi)  
 (Carromeleg +2,  
 3 \* Outdoors Group 3

### Knowledge Skills

9 [6] Corp Security 4 (Int)  
 9 [6] Elven Society 4 (Int)  
 7 [6] Small Unit Tactics 2 (Int)  
 9 [6] Tir Politics 4 (Int)

### Language Skills

6 [6] Aztlaner Spanish 1  
 9 [6] English 4  
 N Speredhial

### Physical Damage

		-1
		-2
		-3

### Stun Damage

		-1
		-2
		-3

Overflow:   
 Natural Recovery:  
 14 (1 day), heal 1 box/hit

Natural Recovery:  
 13 (1 hour), heal 1 box/hit

### Defenses

Ranged attacks against you are at: +0  
 Ranged Defense (No Action): 14  
 Full Defense (-10 Interrupt, for the rest of the turn): +4

Melee attacks against you are at: +0  
 Melee Defense (No Action): 14  
 Full Defense (-10 Interrupt, for the rest of the turn): +4  
 Dodge (-5 Interrupt, vs. one melee attack): +1 [9]  
 Cavalier Arms Urban Tribe Tomahawk (Melee) Parry (-5 Interrupt, vs. one melee attack): +3 [9]  
 Harpoon/Javelin (Melee) Parry (-5 Interrupt, vs. one melee attack): +3 [9]  
 Katana Parry (-5 Interrupt, vs. one melee attack): +3 [9]  
 Knife Parry (-5 Interrupt, vs. one melee attack): +3 [9]  
 Shock Glove Block (-5 Interrupt, vs. one melee attack): +7 [9]  
 Spurs (Deltaware) Block (-5 Interrupt, vs. one melee attack): +7 [9]  
 Unarmed Strike Block (-5 Interrupt, vs. one melee attack): +7 [9]  
 Cavalier Arms Urban Tribe Tomahawk (Melee) Riposte (-7 Interrupt, vs. one melee attack): 9 [10]  
 Harpoon/Javelin (Melee) Riposte (-7 Interrupt, vs. one melee attack): 9 [9]  
 Katana Riposte (-7 Interrupt, vs. one melee attack): 9 [7]  
 Knife Riposte (-7 Interrupt, vs. one melee attack): 9 [5]

Sensor-aided attacks against you are at: +0  
 Sensor Defense (No Action): 11 [9]

### Damage Resistances

18 Armor 12  
 18 Acid Protection 12 24 Electricity Protection 18  
 18 Cold Protection 12 18 Fire Protection 12  
 18 Falling Protection 12 10 Fatigue Resistance

### Edge Pool

### Attribute-Only Tests

8 Composure

Validation Report (0 issues): Nothing identified



## Firearms & Heavy Weapons

<b>Ares Predator V</b>	8P v -5	11 [7]	5/20/40/60
<b>Ammo Usage:</b> 15 (c): □□□□□ □□□□□ □□□□□			
<b>Semi-Auto</b> (1, simple action): 11 [7], 8P Damage			
<b>Double-Tap</b> (2, complex action): 11 [7], 9P Damage			
<b>Semi-Automatic Burst</b> (3, complex action): 11 [7] vs. -2 Def, 8P Damage			
<b>Recoil Compensation:</b> 3			
<b>Modifications:</b> Smartgun System, Internal			
<b>APDS:</b> - v -4, ____/100			
Regular Ammo: -, ____/15			
<b>Defiance EX Shocker</b>	9S(e) v -5	11 [6]	5/10/15/20
<b>Ammo Usage:</b> 4 (m): □□□□			
<b>Single Action</b> (1, simple action): 11 [6], 9S(e) Damage			
<b>Recoil Compensation:</b> 3			
<b>Modifications:</b> Smartgun System, Internal			
<b>Taser Dart:</b> -, ____/19			
<b>Remington 950</b>	12P v -8	12 [9]	50/350/800/1500
<b>Ammo Usage:</b> 5 (m): □□□□□			
<b>Single Action</b> (1, simple action): 12 [9], 12P Damage			
<b>Recoil Compensation:</b> 3			
<b>Modifications:</b> Smartgun System, Internal			
<b>Accessories:</b> Imaging Scope			
<b>APDS:</b> - v -4, ____/36			
Stick-n-Shock: -2S(e) v -5, ____/46			

## Melee & Other Weapons

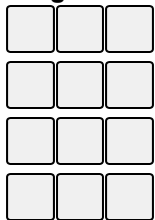
<b>Harpoon/Javelin (Melee)</b>	9P	9 [9]	Reach: 2
<b>Katana</b>	9P v -3	9 [7]	Reach: 1
<b>Knife</b>	7P v -1	9 [5]	Reach: -
<b>Neijia</b>	4S	4 [4]	Reach: -
<b>Shock Glove</b>	8S(e) v -5	14 [9]	Reach: -
<b>Spurs (Deltaware)</b>	9P v -2	14 [9]	Reach: -
<b>Unarmed Strike</b>	6S	14 [9]	Reach: -
<b>Cavalier Arms Urban Tribe Tomahaw</b>	8P v -1	10 [10]	6/12/18/30
<b>(6x) Harpoon/Javelin</b>	9P v -1	10 [9]	12/24/48/90
<b>(28x) Throwing Knife</b>	7P v -1	12 [9]	6/12/18/30
<b>Cavalier Arms Urban Tribe Tomahaw</b>	8P v -1	9 [10]	Reach: -

## Grenades

<b>Flash-Bang Grenade</b>	10S, 10m R v -4	10 [9]	12/24/36/60
<b>Thermal Smoke Grenade</b>	Th. Smoke, 10m R	10 [9]	12/24/36/60

## Matrix Devices

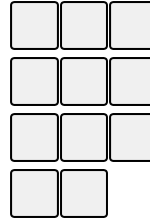
### Fairlight Caliban



**Device Rating:** 7  
**Data Processing:** 7, **Firewall:** 10  
**Matrix Initiative:** 12  
**Matrix DR:** 17 [14] (14 [14] vs. Black IC)  
**Modifications:** Novatech Tactician

## Matrix Devices

### Transys Avalon



**Device Rating:** 6  
**Data Processing:** 6, **Firewall:** 6  
**Matrix Initiative:** 11  
**Matrix DR:** 12 [10] (10 [10] vs. Black IC)

## Cyberware (Essence: 4.1)

<b>Cybears (Deltaware) (4)</b>	Essence: 0.25
<b>Modifications:</b> Audio Enhancement (3), Balance Augmenter, Damper, Select Sound Filter (6), Sound Link, Spatial Recognizer	
<b>Cybeyes (Deltaware) (4)</b>	Essence: 0.25
<b>Modifications:</b> Flare Compensation, Image Link, Low-Light Vision, Smartlink, Thermographic Vision, Vision Enhancement (3), Vision Magnification	
<b>Reaction Enhancers (Deltaware) (3)</b>	Essence: 0.45
<b>Spurs (Deltaware)</b>	Essence: 0.15
<b>Wired Reflexes (2)</b>	Essence: 3

## Bioware (Essence: 1.36)

<b>Damage Compensators (4)</b>	Essence: 0.4
<b>Muscle Augmentation (Alphaware) (2)</b>	Essence: 0.32
<b>Muscle Toner (Alphaware) (2)</b>	Essence: 0.32
<b>Symbiotes (Alphaware) (2)</b>	Essence: 0.32

## Gear (Cash: 584,873¥)

- (8x) ANFO (kg)
- (6x) Chem Patch
  - Modifications:** Neuro-Stun X
- Climbing Gear
- Commercial Explosive (kg) (5)
- Dropped to Ground
- Duffel Bag 1
- Facility, Aeronautics Mechanic
- Fairlight Caliban
  - Modifications:** Novatech Tactician
- Flashlight
- Medkit (3)
- Medkit (6)
- Micro-Tranceiver
- Miniwelder
- Miniwelder
- Miniwelder
- (4x) Miniwelder Fuel Canister
- Novatech Tactician
- (21x) Psyche
- (2x) Radio Detonator (3)
- Subvocal Microphone
- Survival Kit
- Transys Avalon
- Trodes

## Vehicles

### GMC Universe

#### CHASSIS: GMC UNIVERSE

Handling **3**, Handling (Off-Road) **3**, Speed **4**, Speed (Off-Road) **3**, Acceleration **1**, Body **14**, Pilot **3**, Sensor **2**, Seating **16**, Device Rating **3**, Data Processing **3**, Firewall **3**

**Condition Monitor:** 19

**Armor:** 8H

**Limits:** Mental 4

**Physical Initiative:** 6+4D6

**Gear:**

Linguistics: English (local language)

Linguistics: Japanese (Manufacturer's Language)

### Jeep Trailblazer

#### CHASSIS: JEEP TRAILBLAZER

Handling **3**, Handling (Off-Road) **4**, Speed **3**, Acceleration **2**, Body **12**, Pilot **1**, Sensor **2**, Seating **4**, Device Rating **1**, Data Processing **1**, Firewall **1**

**Condition Monitor:** 18

**Armor:** 6H

**Limits:** Mental 2

**Physical Initiative:** 2+4D6

**Vehicle Mods:**

Anti-Theft System (3)

Multifuel Engine

Off-Road Suspension

**Gear:**

Linguistics: English (local language)

Linguistics: Japanese (Manufacturer's Language)

Myriani

### Proteus Lamprey

#### CHASSIS: PROTEUS LAMPREY

Handling **3**, Speed **2**, Acceleration **1**, Body **6**, Pilot **1**, Sensor **3**, Seating **4**, Device Rating **1**, Data Processing **1**, Firewall **1**

**Condition Monitor:** 15

**Armor:** 6H

**Limits:** Mental 2

**Physical Initiative:** 2+4D6

**Vehicle Mods:**

Drone Rack, Standard, Medium

**Gear:**

Linguistics: English (local language)

Linguistics: Japanese (Manufacturer's Language)

## Contacts

### Innocent Dobiri (Bush Pilot/Smuggler)

Connection: 2 Loyalty: 1

**Chips:** You and the contact are even

### Jane Foster (Arcanoarcheologist)

Connection: 5 Loyalty: 2

**Chips:** You and the contact are even

### Jazz (Ork Underground Fixer)

Connection: 5 Loyalty: 2

**Chips:** You and the contact are even

### Moreau (Fixer)

Connection: 5 Loyalty: 1

**Chips:** You and the contact are even

### Oni Adegoke (Yoruba King)

Connection: 7 Loyalty: 1

**Chips:** You and the contact are even

### Rhinegold (Smuggler)

Connection: 3 Loyalty: 1

**Chips:** You and the contact are even

### Rohrschach (Feathered Serpent)

Connection: 6 Loyalty: 5

**Chips:** You and the contact are even

### Roxanne Wunter (Exec Assistant, Global Technologies)

Connection: 5 Loyalty: 1

**Chips:** You and the contact are even

### Sequoia (Fixer)

Connection: 4 Loyalty: 1

**Chips:** You and the contact are even

### Victor Running Mountain (Smuggler)

Connection: 4 Loyalty: 2

**Chips:** You and the contact are even

## Background & Personal Details

Celebrated 2076 b-day

## Contacts

### Ancients, LA Chapter (Gang)

Connection: 5 Loyalty: 1

**Chips:** You and the contact are even

### Bertron (Rusty Nails Ganger)

Connection: 1 Loyalty: 1

**Chips:** The contact owes you 1 chip

### Cullain (Tir Na Nog Dealer)

Connection: 2 Loyalty: 1

**Chips:** You and the contact are even

### Detective Margese (LS Detective)

Connection: 3 Loyalty: 1

**Chips:** You and the contact are even

### Ehran

Connection: 12 Loyalty: 1

**Chips:** The contact owes you 1 chip

### Freya Goldenhair (Mage)

Connection: 3 Loyalty: 1

**Chips:** You and the contact are even

### George (Lagos Area Boy)

Connection: 1 Loyalty: 1

**Chips:** You and the contact are even

### Hippo Kojoli (Lagos Fixer)

Connection: 3 Loyalty: 1

**Chips:** You and the contact are even